Online Arbiter Duties

This document provides a summary of arbiter roles and duties for online or hybrid events.

An online arbiter will have primary responsibility for the proper running of an online event either individually or as part of an online arbiter team. Duties are expected to include some or all of the following depending on the scale of the event. Duties are grouped by role for clarity but it is expected that roles will generally be combined at smaller events.

- Chief Arbiter (and deputy where relevant)
  - Responsible for an event from an arbiting perspective ensuring the event is properly conducted and play follows the laws of chess, FIDE online regulations [1], and any platform specific variations to the laws and regulations
  - Helping to run online or hybrid events and providing input on format, virtual playing conditions, and tournament regulations
  - Support for tournament setup on the selected online platform for the event
  - Support for tournament setup for hybrid events (either multi-stage with online followed by OTB stages – or single stage with a mix of online and face to face games)
  - Create / support a channel of communication for Players and Arbiters (e.g Slack and WhatsApp)
- Technical and Pairings
  - Organising/ doing pairings on online platforms for arbiter paired competitions
  - Supporting online club and/ or tournament setup to ensure players are able to join the event where managed by the platform
  - Handling issues and providing rulings in relate to no-shows and timeouts
  - Gathering results and pgns and/ or making sure they are collected for processing
- Zoom Arbiters
  - Managing Zoom calls or being available to help,
  - Player identification - Rename the players or ask them to re-name themselves (e.g. including team and board number for a team event).
  - Basic checks – Ensure players screen share on, cameras on, microphone on, virtual backgrounds off to ensure playing area visible
  - If necessary, ask players to open Task Manager (Ctrl+Shift+Escape in Windows), or the equivalent in other operating systems. This may be as a part of Random Fair Play Check. Ensure that all extra/ unneccesary applications and tabs are closed.
  - Disable Zoom chat between players and their captains
  - Ensure that the players follow dress-code of the event, if there is any
  - Zoom Arbiter may ask players to check their desk and playing area via camera to make sure there is no mobile phone or other electronic devices
  - Ensure that the player has no headset, speakers or earpieces. Arbiters will need to be flexible with earwear in the case of disabled players.
  - Monitor players during the game,
  - Report absent players or other necessary information to the Chief, Deputy or sector Arbiter.
  - Collect results of their sections. flag to TAP arbiters that players are ready to start their games,
  - Monitor chat and communications
  - Answer questions or requests from players in the Zoom call

Fair Play Controllers/ Appeals Panel

- Collating PGNs from TAP team
- Send games for PGN scanning to and collect results
- Report the result to the CA
- Report to Zoom Arbiters about suspicious players for monitoring
- Together with the CA and DCA decide about Fair Play cases.
- Supervise suspicious players.

General Arbiter Duties

- Monitoring chat and communications between players and intervening where neccessary,
- Qualification decisions for multi-stage events
- Resolving player disputes where requested by the organiser - which will generally be around joining the tournament, disconnects and how the platforms are applying the laws of chess or calculating results,
- Supporting fair play considerations and providing input on allegations and decisions
- Field fair play contacts, allegations and complaints from players.