

## British Online Championships – 2021 - Schedule, Joining Instructions and Players Guide

Thank you for entering one or more competitions within the British Online Championships 2021.

(1) The Schedule - The playing schedule is as shown here

https://www.englishchess.org.uk/wp-content/uploads/2021/04/BOCC-Schedule-2021.pdf and in the diagram below.

Please check the events you have entered carefully against the latest schedule. If you have entered two overlapping events you should decide which one you wish to play in and email your preference to <a href="manager.british@englishchess.org.uk">manager.british@englishchess.org.uk</a> so that we don't have you registered for both events. This applies to both the qualifiers and the finals if for example you qualify for two finals which happen to overlap.

## Qualifying Week

Day	Date	Time	Junior	Women	Senior (50/65)	Championship	Major Open / U1700 / U1100	U2000 / U1400	Weekend Events
50,	Dutt		- Control		30,03	Championship	major open y orrow y orrow	02000, 02400	Open / U1800 / U1500
24th July	SAT	10:00 AM	Standard Play Qual Rd 1		Standard Play Qual Rd 1			Rapidplay	, , , , , , , , , , , , , , , , , , , ,
		1.00 pm		Standard Play Qual Rd 1		Blitz Qualifier 1			
		4.00 pm	Rapidplay Qualifier 1						
		7.00 pm				Standard Play Qual Rd 1		Standard Play Rd 1	
25th July	SUN		Standard Play Qual Rd 2		Standard Play Qual Rd 2				
		1.00 pm		Standard Play Qual Rd 2		Blitz Qualifier 2			
			Rapidplay Qualifier 2						
		7.00 pm				Standard Play Qual Rd 2		Standard Play Rd 2	
2511 1 1	MON	40.00.444	Street and Street Court State		Standard Stan Coul S 4 2				
26th July	MON		Standard Play Qual Rd 3	Standard Blow Coul Bd 3	Standard Play Qual Rd 3	Director - 2			
		1.00 pm	Rapidplay Qualifier 3	Standard Play Qual Rd 3		Blitz Qualifier 3			
		7.00 pm				Standard Play Qual Rd 3		Standard Play Rd 3	
		7.00 pm				Standard Play Qual Rd 3		Standard Play Rd 3	
27th July	TUES	10:00 AM	Standard Play Qual Rd 4		Standard Play Qual Rd 4	Rapidplay Qualifier 1			
E7till July	1023	1.00 pm	Standard Flay Qual No 4	Standard Play Qual Rd 4	Standard Hay Quarita 4	napiaplay qualifici 1			<u> </u>
			Rapidplay Final	Standard Flay Quality					
		7.00 pm				Standard Play Qual Rd 4		Standard Play Rd 4	
		Ties pin				Canada Tay Quarto T		Standard Flag Hard	
28th July	WED	10:00 AM	Standard Play Qual Rd 5		Standard Play Qual Rd 5	Rapidplay Qual 2			
		1.00 pm		Standard Play Qual Rd 5					
		4.00 pm	Blitz Qualifier 1						
		7.00 pm				Standard Play Qual Rd 5		Standard Play Rd 5	
29th July	THURS	10:00 AM				Rapidplay Qualifier 3			
		1.00 pm		Blitz Qualifier					
		4.00 pm	Blitz Qualifier 2		Senior Blitz				
		7.00 pm				Blitz Final		Standard Play Rd 6	
30th July	FRI	10:00 AM				Rapidplay Final			
		1.00 pm	AU- 0 UC -0	Rapidplay Qualifier					
			Blitz Qualifier 3			C			
		7.00 pm				Standardplay Final Rd 1			Standard play Rd 1
31st July	SAT	10:00 AM			Rapidplay Qualifier	Bullet			Standard play Rd 2
Jast July	JA.I	1.00 pm		Blitz Final	nepropray Quantier	Dunet			Standard play nd Z
		<u> </u>	Blitz Final	DIRECTION					Standard play Rd 3
		7.00 pm			<del>                                     </del>	Standardplay Final Rd 2			otaniona ping ita o
_		rioo piii				attended the No.			
1st Aug	SUN	10:00 AM	Junior Bullet		Rapidplay Final				Standard play Rd 4
		1.00 pm		Rapidplay Final					
		p							1



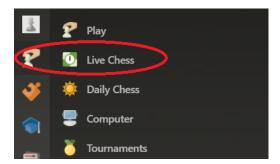
## Finals Week

		4.00 pm					Rapidplay Final	Standard play Rd 5
		7.00 pm				Standardplay Final Rd 3		
2nd Aug	MON	10:00 AM	Standardplay Final Rd 1		Standardplay Final Rd 1			
		1.00 pm		Standardplay Final Rd 1				
		4.00 pm						
		7.00 pm				Standardplay Final Rd 4	Standard Play Rd 1	
3rd Aug	TUES	10:00 AM	Standardplay Final Rd 2		Standardplay Final Rd 2			
		1.00 pm		Standardplay Final Rd 2				
		4.00 pm						
		7.00 pm				Standardplay Final Rd 5	Standard Play Rd 2	
\$th Aug	WED		Standardplay Final Rd 3		Standardplay Final Rd 3			
		1.00 pm		Standardplay Final Rd 3				
		4.00 pm						
		7.00 pm				Standardplay Final Rd 6	Standard Play Rd 3	
5th Aug	THURS		Standardplay Final Rd 4		Standardplay Final Rd 4			
		1.00 pm		Standardplay Final Rd 4				
		4.00 pm						
		7.00 pm				Standardplay Final Rd 7	Standard Play Rd 4	
6th Aug	FRI		Standardplay Final Rd 5		Standardplay Final Rd 5			
		1.00 pm		Standardplay Final Rd 5				
		4.00 pm						
		7.00 pm				Standardplay Final Rd 8	Standard Play Rd 5	
7th Aug	SAT		Standardplay Final Rd 6		Standardplay Final Rd 6			
	_	1.00 pm		Standardplay Final Rd 6				
	-	4.00 pm				Character de la Company de la	Street and Pierr Bul S	
	_	7.00 pm				Standardplay Final Rd 9	Standard Play Rd 6	 
8th Aug	01111							
	SUN		Standardplay Final Rd 7		Standardplay Final Rd 7		-	
	-	1.00 pm		Standardplay Final Rd 7		No. off		
		4.00 pm				Play Off		
			Chandadala	60 mins / 15 mm				
			Standardplay	60 mins + 15 secs				
			Standard Play	45 mins + 15 secs				

## (2) Joining and Playing

Joining and playing instructions are as below for standardplay and faster time control events. These should be read alongside the Code of Conduct which includes guidance and dos and don'ts during play.

<u>All Events</u> - For all events players need to <u>be logged in to chess.com and in live chess</u> no later than 30 minutes before the start of the round or tournament. Please note that it is important to be in chess.com <u>live</u> as well as being logged in to chess.com as otherwise it will not be possible to pair you for your games. You can get to chess.com live via the menu on the left hand sidebar as shown below:



Players should login to chess.com with the account registered on the entry form. In addition their chess.com profile should be updated to include the players full name for the duration of



the tournament to help with identification by the Championship arbiters. Full names can be removed from the chess.com profile once the tournament is finished.

The games will be started in different ways depending on the time control and as detailed below. Please refer to the Players Code of Conduct and ensure you start your game within the chess.com 'first move' timeout. Also bear in mind the chess.com 'long move' timeout and the need to reconnect as quickly as possible in the event of a disconnection. You should have game chat disabled on you profile and you should not make direct communication with your opponent via chess.com messaging or game chat. If a concern arises during the games please contact the online arbiter for the event who will attempt to resolve any issues.

You must also follow the fair play guidance at all times and do not use any form of external assistance or chess analysis software during play.

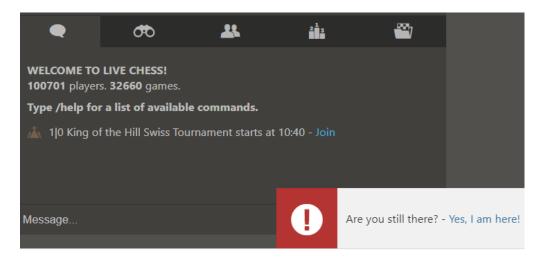
<u>Arbiter Paired Events</u> – (Standardplay Qualifiers, All finals (except Bullet), and AM/ PM/ Evening Major Open/ Rating Limited tournaments)

In this case pairings will be published no later than one hour before the start of the round and will be available on the British Championships Chess-Results web site.

All arbiter paired events will be started by an Arbiter at the specified time for the round

Please do make sure that you are <u>logged in and in chess.com live</u> in advance of the published start time at which point the arbiters will start your game and a game board will appear so that you can start your game.

Please bear in mind that pairing all of the games may take some minutes after the appointed start time, and you must stay in the chess.com live window and avoid switching to another window while you are waiting to be paired. If there is a delay in your pairing – eg because your opponent is not present – you may see a popup message from chess.com saying 'Are you still there'.





If you see this message please click 'Yes I am here' to confirm you are still in live and to avoid being logged out. This will allow you to be paired successfully when the arbiters get to your game.

You should then play the game in the same way as any other online game in chess.com.

At the end of the game you are free to leave the chess.com live area. Results will be collated by the arbiters and added to the Chess-Results server which will show the results of the round.

In the event that your opponent does not turn up for a game that you are present for you will be awarded a default point. The list of defaults will be published in the relevant whatsapp group for the event which player or parents should join to see the notifications.

Whatsapp group addresses can be found in the main British Online chess.com club as detailed below.

<u>Clubs and Chess.com Paired Club Based Events</u> – (Qualifiers at Faster Time Controls (Rapid, Blitz and Bullet) and Bullet Finals)

These events will be run as chess.com Swiss tournaments. If you are playing in one of these events you should apply to join the relevant chess.com club with the same account as you registered for the event with. This should also be the chess.com account that you are logged in with to play at the event. The clubs are as below:

*British Championships - main club* for all participants (posts for the British itself and the Festival competitions will appear here as these do not need a separate club for competition)

https://www.chess.com/club/british-online-chess-championships

All players should join the main club which will provide you with details of how to join the player/ parent whatsapp groups for messages during all events.

You should then also join the clubs for specific rapid, blitz or bullet events as below.

Rapid and Blitz Championships Qualifier Events

https://www.chess.com/club/british-olcc-rapid-blitz-championships-qualifiers

Women's Rapid and Blitz Qualifier Events

https://www.chess.com/club/british-olcc-rapid-blitz-qualifiers-womens-championships

65+ Rapid Events

https://www.chess.com/club/british-olcc-seniors-rapid-championship-over-65

50 + Rapid Events



https://www.chess.com/club/british-olcc-seniors-rapid-championship-over-50

Junior Rapid and Blitz Sections

https://www.chess.com/club/british-olcc-rapid-blitz-qualifiers-u8

https://www.chess.com/club/british-olcc-rapid-blitz-qualifiers-u10

https://www.chess.com/club/british-olcc-rapid-blitz-qualifiers-u12

https://www.chess.com/club/british-olcc-rapid-blitz-qualifiers-u14

https://www.chess.com/club/british-olcc-rapid-blitz-qualifiers-u16

https://www.chess.com/club/british-olcc-rapid-blitz-qualifiers-u18

Junior Bullet Championship

https://www.chess.com/club/british-olcc-junior-bullet-championship

Bullet Championship

https://www.chess.com/club/british-olcc-bullet-championship

Once you are registered in the chess.com club for your event you will you will be able to find the tournament published on the club home page.

On the day of the tournament you should aim to login to chess.com no later than 30 minutes before the tournament starts, and click on the tournament link which will be published on the relevant club home page. This will take you to a joining page where you press the join button to join the tournament in the normal way.

All players who have joined the tournament before the start will be paired for the first round and their game board will appear with their opponent for the first round as with a normal chess.com tournament.

Once the game is complete, the result is recorded by the chess.com tournament software and you will be included in the list to be paired in the next round which will start when all players have completed their games.

The tournament will continue until all rounds have been played at which point chess.com will display the tournament results. Please note that the official tournament placings may differ slightly from the chess.com list of placings because of differing tie break rules.



(3) Finals with Zoom Calls - Players in any of the finals of the championships will need to join a Zoom call managed by the arbiter before the round start time (standardplay) or tournament start time (for faster time controls) and will need to be on camera for the duration of the final. The Zoom link will be communicated the day before the event.

Technical Requirements – The player should join from a laptop or desktop and not an ipad or tablet or mobile phone unless special dispensation has been agreed in advance for tablet use. Players should not use headphones please and there should be no portable electronic items (Eg mobile phones) in the playing area and no smart watches. (This is all to avoid the potential for computer assistance). Players should join the Zoom call with video and audio enabled and webcams and microphones must be on during games – although computer speakers may be switched off. Players may be asked to share their screen in the Zoom call / room by the arbiter and may be asked to share Task Manager which can be done by Ctrl-Shift-Escape on Windows PCs. Again this is all to avoid the potential for computer. external assistance. Its best to just have chess.com, Zoom and Task Manager running on the PC and to close all other windows.

<u>Joining the Call and Identifying Players</u> - The player should join the Zoom call for the event no later than 30 minutes before the start time of the round.

When the player joins the Zoom call they should wait to be admitted to the reception room where they will be assigned to the Zoom playing room for their tournament section. Parents of juniors should be on hand to make sure their child has successfully joined the call and been allocated to a playing room.

The players will be registered when they arrive in the room. Players should make sure their real name is showing on their Zoom identifier in the following format <Tournament> <Name>. There will then be some brief fair play checks (webcam and audio on and working, no mobile phones, and no additional applications running). Players then need to be logged in to chess.com and in live ready to start their game.

No other persons will be allowed in the physical playing room once games start and for the duration of play although parents of juniors should be 'on hand' to assist if there are any issues.

Players should maintain silence as with a normal over the board competition with their microphones on.

<u>Pairing for rounds and playing the games</u> – When the round starts players should minimise the Zoom window (leaving Zoom running) and use the chess.com window to play their game. They should avoid minimising the chess.com window and/ or switching to another window and just focus on the chess.com window while the game is in play. There should not be anyone else in the 'playing area/ room' during the game.

At the end of the game your result will be collected by an arbiter and results will be updated on the Chess-Results server for the relevant event within the Championships.