

ENGLISH CHESS FEDERATION BYE LAW NO. 2

THE GAME FEE BYE LAWS

Made by the Council of English Chess Federation on 26th October 2024 in pursuance of Article 86 of the Articles of Association of English Chess Federation.

1. Definitions.

1.1 In these Bye Laws the expressions defined in the Articles shall have the meanings therein ascribed to them and:

“the designated officer” means the officer appointed by the Board to administer the Game Fee Bye Laws.

“the Federation” means English Chess Federation.

“Rapidplay” means, save to the extent otherwise determined pursuant to paragraph 2.1, games where either all the moves must be made in a total fixed time of more than 10 minutes to less than 60 minutes or the time allotted + 60 times any increment is more than 10 minutes to less than 60 minutes.

“Standardplay” means games where each player has more time than the maximum defined above for Rapidplay.

“Blitz” means, save to the extent otherwise determined pursuant to clause 2.1, games where either all the moves must be made in a total fixed time of not fewer than three minutes but not more than 10 minutes or the total time allotted + 60 times any increment is not fewer than three minutes but not more than 10 minutes.

2 Fees and related matters

2.1 Eligibility of games for Standardplay and Rapidplay rating shall be determined from time to time by the Director responsible for rating, who shall have due regard to the FIDE Laws of Chess then current.

2.2 Each organisation paying a Membership Fee or submitting games for ECF rating or FIDE rating shall, as from a commencement date to be determined by the Board, register any rated events which it proposes to organise. Registration will be effected by submitting such details to the designated officer by such date as the Board may from time to time prescribe.

2.3 The Pay to Play Fee payable by an organisation in respect of every player in a congress which is submitted to the ECF and/or FIDE for rating who is not Bronze or Silver Concessionary Member shall be such figure as set by Finance Council. For standardplay events such payment shall be treated as an upgrade of each Silver Member's and Silver Concessionary Member's membership to Gold Member and Gold Concessionary Member respectively. For rapidplay and blitz events such payment shall be treated as an upgrade of each Bronze Member's and Bronze Concessionary Member's membership to Silver Member and Silver Concessionary Member respectively.

2.4. The Game Fee payable by an organisation in respect of every player in a congress which is not submitted to FIDE for rating who is not a Direct Member and for each Bronze Member and Bronze Concessionary Member shall be such figure as set by Finance Council. Such payment shall be treated as an upgrade of each Bronze Member's and Bronze Concessionary Member's membership to Silver Member and Silver Concessionary Member respectively.

2.5 The Game Fee payable by an organisation in respect of every player in a league or internal club competition who is not a Direct Member on 30th June (being for these purposes the end of the relevant season) or such other date as the Board may apply by way of exception shall be the appropriate adult or junior bronze membership fee for each such player who has played four or more standard play games in the relevant league or competition during the season to which the submission applies, and will be waived for each player

who has played fewer than four standard play games during that period. For the purposes of this clause two rapidplay games shall be counted as equivalent to a single standardplay game and six blitz games shall be counted as equivalent to a single standardplay game.

2.6 The Board shall have power to waive or reduce the membership requirements or payment of Game Fee in respect of specified categories of chess competition and/or specified categories of person and if it does so shall so advise the designated officer who shall maintain a list of such waivers on the ECF website. The Board shall also have the power to offer discounts for prompt payment of Game Fees.

3. The Federation's Obligations

The Federation will use all its best endeavours to grade the results of games submitted under the Game Fee Bye Laws by Full Member organisations of the Federation and in respect of any club or other non-member organisation where a liability to pay Game Fee has been entered into provided the results for the same are submitted by deadlines stipulated from time to time by the Director responsible for Grading. No liability is accepted by the Federation for errors or omissions in the Grading Lists published from time to time but corrections will be published in accordance with criteria determined from time to time by the Director responsible for Grading.